**The Noun Phrase Generator Game 1.6**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Determiner** | **Adjective** | **Noun** | **Relative clause** | **Non-finite clause** | **Prepositional phrase** |
| an | angry | seagull | who was anxious | rushing past | in a box |
| a | bald | princess | who sang out of tune | feeling hurt | under the stairs |
| the | cold | house | that was shut up | sailing | on the way home |
| her | dangerous | night | where a crowd gathered | looking around | beneath the waves |
| his | empty | spider | who limped awkwardly | slipping away | beyond reach |
| one | fierce | teacher | that stood | running away | behind the sign |
| that | gigantic | coin | which was hanging | burning bright | in the moonlight |
| some | hairy | despair | where no-one goes | left behind | by the door |
| all | jealous | star | that fell | worn through use | under a pile of stones |
| many | lonely | flag | that gleams like silver | wrecked by storms | across the fields |
|  | shining | ship | which leans over | made of wood | at the stroke of midnight |
|  | bright | fox | where it’s dark | hanging | out of sight |
|  | rustling | shadow | who burps | howling | over the edge |
|  | blushing | pirate | that was new | breaking your heart | in the strange room |

You can create all kinds of weird noun phrases with this noun phrase generator. You don’t have to use all the columns, but you do have to use a noun - because it wouldn’t be a noun phrase without one! You can make your nouns plural if you need to. What you will be creating is an extended noun phrase, which is only part of a sentence so you will not be creating a complete sentence: it should sound unfinished.

Here are some examples:

*One cold* ***night*** *that gleams like silver...*

*That blushing* ***princess*** *who burps by the door...*

*A lonely* ***seagull*** *that sang out of tune in the moonlight...*

* What is the **silliest** noun phrase you can generate?
* What is the **most poetic** noun phrase you can generate?